



TECH
CHURCH

IMMERSIVE TECHNOLOGIES
CREATE DISTINCT EXPERIENCES BY
MERGING THE PHYSICAL WORLD WITH A
DIGITAL OR SIMULATED REALITY.



Let's Talk!

Inside Immersive Technology

With the proliferation of the **Internet of Things (IoT), smart devices, and 5G**, the premise of reality has changed from constant, predictable surroundings to a continuously evolving real and virtual experience.

Traditionally, the **primary technology that delivers an immersive user experience is an XR headset**. And although we are building Virtual reality (VR), Augmented reality (AR) and Mixed reality (MR) applications, **we're endeavoring to bring an immersive experience to the user outside an XR headset**.

Through our creative partners, **TechChurch has a broad suite of features—you can think of it as a library of the best digital experience features out right now that don't require a VR headset**. This includes things like text and video chats, 360 interactive environments, livestream capabilities, games and polls, photobooths, live collaboration tools, and the ability to upload and share multimedia.

3D WEBSITES

Experience 3D modeling in various industries like films, animation and gaming, interior designing and architecture and now, the church.

360-DEGREE WEBSITES

360° images video has reinvented the idea of digital storytelling. VR video has given audiences the freedom to choose their own preferred viewpoint, allowing them to change it seamlessly at any moment they choose.

VIRTUAL REALITY (VR)

An entirely simulated environment that lets the user feel immersed in a digital-only world.

AUGMENTED REALITY (AR)

The enhancement of the physical environment by adding digital images and experiences. Users frequently experience AR through smartphone cameras.

MIXED REALITY

The interaction between physical and digital objects. MR uses the strengths and benefits of both AR and VR to optimize user experience.

CONTACT US TODAY! **213.204.2739** OR **INFO@TECHCHURCH.IO**
VISIT US AT **WWW.TECHCHURCH.IO**